TRAVEL & PARKING

You may wish to car pool with others from your area or have parents provide transportation. If you bring a vehicle to the conference you must pay \$15 for a parking permit. Please be sure to mark this on the registration form and to include payment. You must park your car in the assigned lot, and you may not use it during the conference.

REGISTRATION

The conference registration fee is \$180 and must be included with the registration form. Registration includes food; housing, insurance; entertainment; workshops; bedding and towels; and a conference t-shirt. Do not bring large sums of money with you. Registration is due on June 11, 2010. Registrations received after June 11th deadline will require a \$200 check. No refunds after June 11th. 4-H members should seek additional financial support from their local Extension office.

Fill out the enclosed registration form and return along with the conference fee and the parking fee if you are bringing a car. Return the form by June 11, 2010 to

Nancy Wilhelm

State 4-H Office 1376 Storrs Road Storrs, CT 06269-4134

Make checks payable to the University of Connecticut

This conference welcomes non-4-H participants.

The university is committed to offering reasonable accommodations to persons who have challenges accessing University services and facilities because of a disability. Please ask for reasonable accommodations by contacting the office 14 days prior to the activity at 860 486 4127.

UNIVERSITY OF CONNECTICUT

4-H is the youth organization of the University of Connecticut's Cooperative Extension System. Belonging to a nationwide network with other land grant universities and the U. S. Department of Agriculture, the mission of 4-H is to assist all youth in acquiring knowledge, developing life skills and forming attitudes which will enable them to become self-directing, productive and contributing members of society.

This mission is carried out through the involvement of 4-H staff, volunteers and parents and other adults who organize and conduct educational and subject/project experiences in community settings.



1-888-FOUR-H-CT www.4-H.uconn.edu Email: CT4H@uconn.edu





College of Agriculture and Natural Resources



PASSPORTS OF COUNTESTED OF COUNTESTED

The Future! What type of job should I have? What do I really do on that job? What training do I need for this job? Will I make enough money? What are my skills and interests that might influence by job choices?

The time to start thinking about these things is NOW! **Teen Connection 2010 - Passport to Success** is the place to be on June 25 through June 27.

At the three day Teen Connection Conference at UConn, you will participate in hands-on career related and success on the job workshops. A simulation workshop projects you into the future- What type of future will it be?

In addition to career workshops, other social events will encourage you to connect with yourself, with others and the world around you! And of course, Teen Connection is fun! Any youth between the ages of 14 and 19 is welcome to attend.



Success is not just having a job - success also means having a good work ethic and making positive decisions.

Morning workshops focus on identifying and fostering a positive work ethic and will end with a cumulative activity on Sunday. Welcome to the Real World, Reality Check, is a simulation where you interpret everything you learned. You project yourself into the future. You are now 25 years old making choices and decisions regarding careers, housing, and other lifestyle options. Will you like what you become?

Teen Connection ends with closing ceremonies, a time to reflect on what you have experienced and learned.



The conference kicks off with opening ceremonies, giving you a chance to get to know other participants and the university. Floor meetings will help prepare you for the fast and exciting pace of the next two days.

SATURDAY

Collect information about careers that interest you and explore the possibilities of those careers in career investigation workshops.

Experience college life by eating in the dorm cafeterias, exploring the campus during free time, taking workshops in campus classrooms, and having fun at the dance/Wii activity.

